



- ! Performance and Play Project (Project Leaders Lynne Hughes and Ron Wakkary, Network Investigator Bart Simon) \$11,250 for 2010-11; \$8,000 for 2011-12.
- ! MOVITA project (Co-Leader with Maria Lantin) \$20,000 for 2012-13, \$25,000 for 2013-14. Investigations in Stereoscopic 3D image aesthetics and techniques.

2010-2012 FCAT Career Campaign (Mentoring) Award. \$5,000. Mentor: Tom Calvert.

2008-2009 Canadian Heritage New Media Research Networks. Funding for graduate students. Co-Investigator. CATGames: Creativity Assistive Tools for Games. Steve DiPaola, Principal Investigator.

2009-2011 SFU SSHRC Institutional Grant (Small SSHRC). \$6,160. Ambient Video in Contemporary Culture.

2005-2006 CANARIE Canada. \$9,600. Co-PI (with Ben Youssef) High-Definition Transmission & Videoconferencing within a UCLP Environment. Project under "Media Lightpaths", Principal Investigator Richard Levy.

2004-2007 SSHRC INE. Collaborator. (David Kaufman, Principal Investigator). Simulation and Advanced Gaming Environments for Learning (SAGE).

2004-2006 SSHRC Research Development Initiative. \$40,000. Defining issues in the production of high-resolution video for large flat-screen panel displays. Co-applicant: Ben Youssef.

2004 SSHRC Institutional Grant (Small SSHRC). \$9,600. Ambient Video. Co-investigator with John Bowes.

2003 SSHRC Institutional Grant (Small SSHRC). \$5,000. Co-investigator with Toby Donaldson and Tracey Leacock. Taxonomy of Educational Games.

2001-2005 TechBC/SFU Faculty Research Grant. \$45,000. The Poetics of the Moving Image for Large High-Resolution Video Displays.

### **Awards, Honours, Fellowships**

2016 SFU Celebration of Authors, SFU Library, March 22, 2016. Work recognized: Seasons.

2015 SFU Celebration of Authors, SFU Library, March 24, 2015. Work recognized: Mediascape.

2007 Lifetime Membership Award - B.C. Educational Technology Users Group

2006 Excellence in Teaching Award - Simon Fraser University

2003

## Publication Record

### 1. Refereed contributions (books, book chapters, journals):

- B J A A a E L a !"#%&'()\*\$\*+)%#&, %-&#.\*/' (%#0%12  
3' &412, (5\*6&, \$%)\$# Ja OS a D G a B P
- Fortin, C., Hennessy, K., and Bizzocchi, J. (2017) "Navigating the museum: Reconstructing history with digital affordances in Museum and Curatorial Studies Review. [available online 2017, in print 2019]
- Turner, J.O., Nixon, M., and Bizzocchi, J. (2015) "SL-Bots: Automated and Autonomous Performance-Art in Second Life." , ed. D. Doyle (pp. 263-389). Hershey, PA: IGI Global. doi:10.4018/978-1-4666-8384-6.
- Eigenfeldt, A., Thorogood, M., Bizzocchi, J., and Pasquier, P. (2014) "Mediascape: Towards a Video, Music, and Sound Metacreation." . Vol. 6, No. 1 (2014).
- Nixon, M., and Bizzocchi, J. (2014) "Interaction Images promote Character Identification in Heavy Rain." , 3(1), 43-64. <<http://press.etc.cmu.edu/content/volume-3-number-1>>
- Bizzocchi, J. and Tanenbaum, J.



Marcus and Wentao Wang. Springer: Design, User Experience, and Usability: Understanding Users and Contexts (LCNS 10290). ISBN: 978-3-319-58639-7.  
[<https://link.springer.com/book/10.1007/978-3-319-58640-3>]

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- Bizzocchi, J. (2005) "Streaming Video: an experiment in new aesthetics", C&C '05: Proceedings of the 5th conference on Creativity & cognition (ACM SIGCHI), Goldsmiths College, London UK. April 12-15, 2005.
- Grant, D. and Bizzocchi, J. (2004) "Context, Convention and Complexity in Film Meaning", , Sept 14-16, 2004, University of Split, Split, Croatia.
- Bizzocchi, J. (2003) and the Subversion of Interface: Cursor Transformation as a Narrative Device", , Royal Melbourne Institute of Technology, Melbourne, Australia, May 19-22, 2003. Proceedings published on CD-ROM. <<http://hypertext.rmit.edu.au/dac/>>
- Bizzocchi, J. (2003) "



- Ciavarro, C., Bizzocchi, J., Bradley, N., Paras, B. and Goodman, D. (2005) "Implementation of a 'karma' factor affects behaviour in a sports-action game",  
 , June 16-20, 2005, Vancouver, BC. Poster session.
- Bizzocchi, J., Goodman, D., Kaufman, D., Paras, B. (2005) "Games and Learning: Strategies, Results, Issues".  
 , May 9 - 11, 2005, Vancouver, BC.
- Calvert, T., Bizzocchi, J., Fisher, B., Bowes, J., and Ben Youssef, B. (2005) "The Big Picture: The Future of High-Resolution, Large-Screen Telepresence".  
 , May 7-11, 2005, Vancouver, BC.
- Bizzocchi, J., and Ben Youssef, B. (2005) "Video Technology and the Remediation of the Domestic Moving Image",  
 , April 6-9, 2005, Lancaster, UK.
- Bizzocchi, J. (2005) "Film, Database and Narrative Form".  
 , March 31 - April 3, 2005, London, UK.

ICMC2018, International Computer Music Conference (ICMC), Art Installation. Daegu, Korea, August 5-10, 2018. <<https://icmc2018.org/installations-pgm-2/>>. (Jim Bizzocchi, video, Arne Eigenfeldt, audio).

. Surrey Art Gallery, Surrey, Canada, February 24, 2018 - January 27, 2019. Three-screen video installation, featuring Cycle and Winterscape, together with new work of computationally generated video and music (Ambient Landscapes). Music and sound software (musebots) created by Arne Eigenfeldt. <<http://www.surrey.ca/culture-recreation/25472.aspx>>, at the Whyte Museum of the Rockies, June 19 - October 16, 2016, Banff, Canada. Single-screen video.

ELO Media Arts Festival, June 10-12, 2016, Victoria, BC. Single screen video.

Electronic Literature Organization, June 10-12, 2016, Victoria BC. ELO Digital Video Screenings, Curator.

Generative Art 2015, December 9-11, 2015, Venice, Italy. Single-screen video.

SFU 50th Anniversary Celebration exhibit, Goldcorp Centre for the Arts, Simon Fraser University, September 18-October 16, 2015. Vancouver, BC. Single-screen video.

Emily Carr University of Art and Design. "Blurred Lines" exhibit August 8-23, 2014.

Electronic Literature Organization Media Arts Show, Milwaukee, Wisconsin, June 19-21, 2014.

Digital Humanities Summer Institute, Victoria, BC, June 6, 2013. In " (Electronic Literature Exhibit)". Curated by Dene Grigar and Brenda Grell (Washington State University).

Electronic Literature Organization: Media Art Show, Monongalia Arts Center, Morgantown, WV. June 20-23, 2012, <<http://dte-wsuv.org/elit/elo2012/elo2012/Welcome.html>>

International Conference on Entertainment Computing (ICEC), Vancouver, October 5-8, 2011.

Macon Film Festival, Macon, Georgia, Feb 17-20, 2011.

Zero Film Festival, New York, NY, Nov. 13-20, 2010.

Costa Rica International Film Festival, Montezuma Costa Rica, November 18 - 21, 2010.

Illinois International Film Festival (IIFF), Chicago, Illinois, Nov. 5th, 2010.

British Film Festival LA, Los Angeles, CA, May 2009.  
Short.]

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"Modern Alchemy" "The Creative Mind" ~~Millers Illustration~~ 143 5 Q 14343 cm BT(e) 4 (dT -0.0-7 (l) -2 (l) -2J12.2

- Bizzocchi, J. (2016) "From Ambient Video to Generative Documentary", University of California-Irvine, public lecture sponsored by Transformative Play Initiative, December 4, 2017, Irvine, CA.
- Bizzocchi, J. (2016) "From Ambient Video to Generative Documentary", Massachusetts Institute of Technology, presentation to MIT Open Doc Lab, October 18, 2016.
- Bizzocchi, J. (2016) ACM-CHI (Computer-Human Interface) 2016 Conference, [excerpt], included as part of the conference's closing presentation, May 7-12, San Jose, CA
- Bizzocchi, J., Eigenfeldt, A., Thorogood, M., and Pasquier, P. (2015) . ISEA2015 partner exhibition, Emily Carr University of Art and Design, August 14-18, 2015, Vancouver BC.
- Bizzocchi, J. (2015) E-Lit Artist's Talk and Exhibition, Digital Humanities Summer Institute, June 11, 2015, Victoria, BC. & .
- Bizzocchi, J. (2015) Generative Cinema. MIT Open Documentary Lab Artist's talk. March 31, 2015. Cambridge, MA.
- Bizzocchi, J. Computational Aesthetics/Expressive 2014 Conference, Artist Talk on , Aug 9, 2014.
- Bizzocchi, J. "Ambient Video", Vague Terrain - Online Art Journal, 2011.  
<<http://vagueterrain.net/journal20/jim-bizzocchi/01>>
- Bizzocchi, J., Ann Arbor Film Festival, 2006. Ann Arbor, MI. [Special Presentation]
- Bizzocchi, J., MacKay, S., Jordan, E., Hébert, P., Ostertag, B., K-

2004 (Producer/Director/Cinematographer, video, colour, 20 min).  
2004 (Producer/Director/Cinematographer, video, colour, 8 min).  
2002 (Producer/Director, video, colour, 11 min).  
1986 (Director, TV series, 6 x 30 min)  
1985 (Director/Cinematographer, Editor, TV commercial

- 1995 – 2000 Consultancies on Educational Technology for senior College-Institute leadership groups and individual post-secondary institutions (30 individual consultancies in total).
- 1995 – 1999 Community Access Program (Industry Canada). BC Advisory Committee. Chair (1996).
- 1994 – 1996 Provincial Advisory Committee on Educational Technology. (BC K-12 System).
- 1993 – 1997 Open University Planning Council. Program Committee.
- 1993 – 1995 Media and Graphics Interdisciplinary Centre (MAGIC) Advisory Board, UBC.
- 1992 – 1996 Series of overseas consultancies on educational technology for the Commonwealth of Learning (Pakistan [3 visits], India, Sri Lanka, Bangladesh, and Ghana.)
- 1990 – 1999 **British Columbia** Standing Committee on Educational Technology. Chair (1994-1999). Vice-chair (1992-1994). Educational Telecommunications Subcommittee Chair (1991-1994).
- 1988 – 1998 Pacific Instructional Media Association. Board of Directors. Secretary (1988 - 1990).
- 1986 – 1987 BC Film/Video Training and Development Committee, Chair.
- 1985 – 1990 Canadian Association for Distance Education. Co-Chair, CADE 1994 Conference (1991-1994). Chair, Ad-Hoc Committee on Electronic Communication (1990-1994). Membership Chair (1990-1992). Board of Directors (1985-1987). Professional Development and Conference Chair (1985-1986).
- 1985 – 1989 British Columbia Telecollege Consortium. Board member.