

The [Company Name] is seeking an enthusiastic and driven User Experience Designer Co-op who is creative, adaptive and customer centric to work on our Information Technology Team. In this role you will help develop UI/UX standards, analyze UI/UX trends and share this experience with our team. You will also have the opportuni-

INTERACTIVE ARTS & TECHNOLOGY

User Experience Designer

[Company Name] is a consulting organization delivering services for some of the biggest companies in the world across different platforms, including iOS, Android, Windows Mobile, Xbox, web, desktop, and set-top boxes.

- Elicit requirements (based on documentation or through communicating with internal and external clients)
- Collaborate with fellow designers, engineers and clients
- Produce Information Architecture diagrams, wireframes and visual design
- Extract appropriate graphical assets as necessary
- Document designs for delivery
- Present designs (either in progress or completed) to clients, designers and development sta

- Experience with mobile design (across multiple platforms)
- Strong Visual Design skills
- Experience with Adobe Suite (Photoshop, Illustrator, InDesign and Fireworks)
- Firm understanding of User Centered Design principles and goals
- Ability to prototype in HTML and/or Flash is an asset
- Excellent communication and presentation skills
- Excellent time management skills

INTERACTIVE ARTS & TECHNOLOGY

User Experience Designer

[Company Name] helps the world [product content]. We are the global leader in [product area] solutions. Whether online, through text or IVR we help millions of people in cities like Vancouver, San Francisco, Seattle, New York and London [product content here] through the convenience of their mobile device. Our current customer base of 5 million people is growing by 4,000 users every day and with new cities coming on line, we are poised for continuing rapid expansion.

We are looking for a user experience designer with strong interests and capabilities in the design and development of engaging user experiences for our website and mobile apps. The ideal candidate will thrive in a work environment that requires strong problem solving skills and independent self-direction, coupled with an aptitude for team collaboration and open communication. This individual excels at providing both highly analytical as well as highly creative ideas to a design engagement. The candidate will also have extensive experience in a fast-paced and innovative development environment. A thorough understanding of contemporary user-centered design methodologies is a must.

- A strong interest in user experience design experience for software, Web applications which leverage emergent technologies, consumer electronics and/or mobile devices
- Strong conceptualization ability, strong visual communication ability, drawing skills and sketchbook technique
- Exceptional design skills, production value and attention to detail
- Ability to create wireframes as well as visual design comps
- Strong working knowledge of Photoshop, Illustrator, InDesign, Fireworks and associated design tools
- Experience with user interface design patterns and standard UCD methodologies
- Strong written and verbal communication skills
- Understanding of common software project management practices
- Understanding of common software development practices

As a place to work, [company name] offers an enviable environment: innovation, collaboration and flexibility. We are seen as the proving ground for new ideas, technologies & approaches for the rest of the organization. Our teams work together locally & globally to deliver leading-edge solutions. We offer the growth, excitement & agility of a start-up coupled with the stability of a well-financed parent company. Join us!

INTERACTIVE ARTS & TECHNOLOGY

Web Designer

[Company Name] is one of the leading virtual reality gaming and entertainment companies in Canada. We are looking for an experienced Graphic Designer to join our team.

Whether it's defending your city from a robot army, floating in space shooting asteroids, or making a long birdie putt on the 18th hole suspended on a plateau in the clouds, we simply love making amazing content in VR for ourselves, and we think you'll love it too.

- Implement look and feel of website based on art director broad vision
 - Create mockups and templates for user facing web applications
 - Participate in regular critiques with art director
 - Participate in the development and execution of web application wireframes and user scenarios
 - Create marketing and promotional material for website
 - Collaborate with other team members and stakeholders
 - Work together with front-end developer to realize design vision
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- High level of polish when presenting work
 - Understanding of web development (image optimization, resolutions)
 - Understanding of version control systems such as Git
 - Strong understanding and experience with Responsive Design and designing for fully responsive sites
 - Able to communicate effectively and receive critical design feedback
 - Strong concepts of UI/UX on the web
 - Understanding of JavaScript, CSS, HTML a bit plus

INTERACTIVE ARTS & TECHNOLOGY

Web Designer

We Are Hiring a Junior Web Designer – Grow With Us

- Do you enjoy working collaboratively with a tight-knit team?
- Do you value providing exceptional customer service and personal attention to clients?
- Do you enjoy interacting with clients and ensuring their needs are met?

If you answered yes to the above questions, you might be a good fit for this position.

We are a growing web design and Internet marketing firm located [city]. Our team consists of local professionals who are experts in their roles. Our clients are hardworking people who make an honest living working in the service industries. We use white-hat SEO and ethical marketing strategies to help our clients grow their businesses.

We are currently looking for a junior web designer. We value real-time, face-to-face interaction between team members to create a more intimate, team-oriented work environment.

The successful candidate will be working under our Senior Developer on various project; the responsibilities are listed below.

- Updating customer's existing websites via WordPress as well as hand built HTML and PHP websites
- Assisting in website development and using various CMSs
- Optimizing HTML elements of websites
- Designing graphics and banners
- Designing sample page layouts
- Editing content, debugging code and re-designing web page
- Backing up client websites and updating plugins on a regular basis

Basic CSS, HTML, PHP and WordPress experience required.



The User Interface intern is a key player in determining the future design direction of [Company Name]. From brainstorming through implementation, the intern will work with members of the design team, as well as engineering, marketing and QA groups. The ideal candidate can quickly grasp and translate highly complex problems into clean, understandable solutions. She or he should be able to communicate their designs through iterative, pixel-per-

INTERACTIVE ARTS & TECHNOLOGY

Game Designer

[Company Name] is looking for a Game Design Co-op for a 4 or 8 month term in our Vancouver office. You will focus on game design for our family of top selling iPhone and Android MMORPG games. Ideally, you are looking to work in a startup environment and should enjoy having ownership and responsibilities in your daily work.

- A huge contributor towards creating our new top mobile game
- Driving the design of new and exciting game content
- Building relationships with our development and creative teams to facilitate idea generation and feature implementation
- Analyzing user data to support the development of new content for our games
- Finding ways to improve the user experience within our games

- Great game design instincts and knowledge of the overall game design process
- A love of mobile and free-to-play games
- A strong understanding of game mechanics and game content pipelines
- The ability and desire to contribute unique concepts, ideas and solutions
- Excellent documentation skills
- Experience in using mathematical analysis to balance various components of a game

- Have a mathematics background
- Have experience with data analysis and know your way around spreadsheets
- Have graphic design skills and can comfortably use Photoshop and Illustrator

- Experiencing the joys of delivering content to thousands of players around the world
- Gaining hands-on experience designing the core mechanics of our games
- Learning how to be successful in creating free-to-play games

INTERACTIVE ARTS & TECHNOLOGY

Game Designer

- Ensure that game contents follow the design vision of a project
- Define, document & communicate the user experience vision of a project (e.g. through descriptions, diagrams and prototypes)

- Hard skills:
 - Photoshop
 - Illustrator
 - Flow Chart Software
 - Wireframe Software
- Soft Skills:
 - Extensive User Experience Knowledge
 - Communication Skills
 - Branding and Marketing Knowledge
 - Worked on at least 1 published game project

- Programming skills
- Project management experience
- Ability to produce art or render mockups
- Proficiency with Unity

INTERACTIVE ARTS & TECHNOLOGY

Game Designer

[Company Name] is a pioneer in the mobile software industry having released its first mobile application in 2000. Since then the company's products and services have been used by over 100 million consumers globally, generating more than \$1 billion in revenues.

Though we have grown to be a multi-national corporation with a strong balance sheet – we remain true to our formative entrepreneurial roots. Our commercial success comes through financing our teams to take big risks – and challenging them to work in small autonomous groups to solve complex problems. Each product team is supported by seasoned sales, creative, legal, and business development teams maximizing the probability of commercial success.

At [Company Name], we are not afraid of building products that may fail – we're more afraid of missing opportunities by not trying.

We are in search of a talented Product Designer to join our Games team for an 8 month co-op term.

- Create and input new game content using in-house tools
- Balance game content based on an existing game economy
- Interact and collect feedback from our community and pass it onto developers
- Propose and pitch game play mechanics to the team
- Document product feature designs, flow and key product decisions
- Work closely with Art & Dev for feedback within both the design and development phases

Post secondary education in design for mobile and web products, work experience a major asset

- Knowledgeable in wireless technology products and services
- Creative and competent with game design
- Strong understanding of both premium and free-to-play game mechanics and economy
- Ability to refine and balance game content and mechanics
- Detail oriented with strong organizational, decision making and time management skills
- Active problem solver with a willingness to challenge the status quo and make recommendations for improvements
- Ability to work on multiple projects within strict deadlines
- Strong communication, interpersonal and customer service skills
- Ability to work independently and as a collaborative team member
- Thrives in a high-paced, constantly changing technical environment
- and...MUST LOVE GAMES!



INTERACTIVE ARTS & TECHNOLOGY

Graphic Visual Designer

We are looking for a passionate, disciplined Graphic Designer with a track record of success. This is an exciting role for a results oriented individual who wants to be part of a great team working on a world-class Brand.

- You will be working with an Art Director in the capacities of concept development, photo research, layout and design of print and tablet ads, promotional support materials for print, web and broadcast properties, and a custom content magazine.
- Contribute to brainstorming and develop creative layout ideas for advertising concepts, and promotions.
- Be able to work within branding guidelines of XX Brand, or other Rogers brand properties while achieving a high level of visuals with clear messaging.

- Pursuing a post-secondary degree or diploma in graphic design
- Experience in editorial and/or advertising design
- Excellent understanding of typography and its use in print and digital media.
- Ability to work under pressure and rise to creative challenges under very tight deadlines
- Team player with excellent interpersonal skills and the ability to communicate effectively
- Resourceful, with superior organizational, and time management abilities
- Able to shift priorities, multi-task and complete projects under tight deadlines
- Some flexibility with hours may be required
- Ability to work collaboratively within a team
- Advanced knowledge of Adobe InDesign, Photoshop and Illustrator
- Ability to design for both print and web with some basic coding skills
- Eagerness to learn is essential

At our company, we recognize that success is determined by the strength and diversity of our people. We work together because we want to win together, and these five shared values guide and define our work:

1. Simplify and innovate
2. Take ownership of the what and the how
3. Equip people to succeed
4. Execute with discipline and pride
5. Talk straight, build trust, and over deliver

Every day, we strive to build a brilliant digital future for Canadians. We work as one team, with one goal –serve our customers better.

We recognize the business value in creating a workplace where each team member has the tools to reach their full potential. At our company, we value the insights and innovation that diverse teams bring to work. We work with our candidates with disabilities throughout the recruitment process to ensure that they have what they need to be at their best.

- Passion for design
- Uber creative

INTERACTIVE ARTS & TECHNOLOGY

Front End Web Developer/Designer

Looking for a challenge? We're looking for an edge.

Our Interactive Experience team is searching for talented graphic designers and video editors who are passionate about design. The candidate will work with an inclusive, collaborative group to create mobile and web interfaces, journey maps, document deliverables and visual presentation materials. We want your creative flair, your industry knowledge and your can-do approach.

Bring us your design portfolio and let's talk!

We are a globally integrated technology and consulting company headquartered in New York. With operations in more than 170 countries, we attract and retain some of the world's most talented people to help solve problems and provide an edge for businesses, governments and non-profits.

Today, our company is focused on five growth initiatives - Cloud, Big Data and Analytics, Mobile, Social Business and Security. Our employees are working with customers around the world to apply the company's business consulting, technology and Research & Development expertise to enable systems of engagement that deliver dynamic insights for businesses and governments worldwide.

The following student position is a part of our Interns & Co-ops Student Program. This position is only open to students registered in a Canadian University or College program, who have completed a minimum of 2 years of their degree or diploma program, and who must be returning to full-time study upon the completion of the temporary work term.

*This Student Position resides in Toronto, ON and is a 4 month work term commencing in September.

- Brainstorm and collaborate with some of company's brightest minds comprising of designers, developers and product managers
 - Demonstrate a clear pride of ownership and an ability to collaborate with others to meet your goals
 - Iterate quickly & actively participate in an agile development process within the team to incorporate new concepts and test designs
 - Understand how to focus on a job, yet still remember to have fun
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- Work directly on product and services that affect our clients, while having access to cutting edge software technology
 - Work on projects which are challenging and rewarding
 - A business casual dress code and flexible work hours, to ensure work-life balance
 - Access to a large student community that provides networking opportunities, sporting and social events.

At [Company Name], we treat interns like full-time employees. Our collaborative environment means that there is ample opportunity for coaching and mentoring.

As a member of one of our small development teams, you will play a big part in keeping our technology cutting-edge.

All our developers at [Company Name] often take some time to learn new technologies. Our mentors, who are experienced developers, are always available to help. Our culture, where we have small, self-organizing teams, allows us to work on interesting projects. At [Company Name], we treat developers like professionals. We have a strong focus on learning and growth, and we provide opportunities for professional development.

- Build beautiful and functional web pages
- Solve problems related to front-end web development and provide accurate estimates and scope for team deliverables
- Test and troubleshoot issues across different browsers and platforms

We are a close-knit group at [Company Name]. Lunch-hour sports - mainly soccer and hockey - are a big part of our culture, and everyone is welcome to participate in our pick-up games. If you prefer an individual sport, you might want to join our keen group of lunch-hour joggers (this group also organizes an annual team in the Vancouver Sun Run). You can also visit our games room to join in on pool, foosball, ping-pong, air hockey, board games, and video games. If you feel like just taking it easy, you're welcome to kick back with a book and mug of specialty tea or coffee in our co-working-style lounge.

In keeping with our corporate philosophy on the importance of a strong team, [Company Name] often takes some time outside to regroup and recharge their batteries. Common team building activities include: curling, kayaking, windsurfing, go-karting, and cooking.

All our beverages (coconut water, cappuccinos, you name it) are free of charge. Our kitchen is also stocked with subsidized lunch items, healthy snacks, and candy. Catered lunches, and seasonal goodies, are provided frequently throughout the year.

INTERACTIVE ARTS & TECHNOLOGY

Video/Motion Designer

[Company Name] is looking for a junior motion graphic designer to help develop media for our online training content for the aerospace industry. This will involve creating video content and static graphics. The candidate will work independently and within a team while bringing forward creative ideas and initiatives.

We are looking for a candidate with solid experience in graphic design/new media/video editing, either acquired through coursework or a combination of education and work experience. The ideal candidate will be able to conduct him/herself in a professional manner, as our company delivers training to an industry of professionals. The position will be based in our Richmond office.

- Proficient using the Adobe Creative Suite including video editing software: After Effects, Premiere, Photoshop, and Illustrator.
- Able to convert text into informative, visually appealing graphics.
- Understanding of the 12 principles of animation.
- Able to build graphical assets in Illustrator for further animation in After Effects.
- Able to perform basic photo editing and colour correction in Photoshop.
- Experience with video editing and video output render settings optimized for online use and visualization on various devices.
- Understanding of graphic design principles including composition & layout, treatment of text/typography and colour sampling.
- Basic understanding of print processes.
- Familiar and comfortable with updating/developing visual design elements for a responsive html platform.

INTERACTIVE ARTS & TECHNOLOGY

Video/Motion Designer

[Company Name] is famous for the Lower Mainland's best selection of performance footwear, orthotics, and sports medicine bracing. Over the last 21 years in business, we have expanded to 8 retail locations across the Lower Mainland.

[Company Name] has many subsidiaries including a recently acquired [Company Name], an orthotic lab division, [software name] (Pedorthic assessment software), and the brand new e-commerce site.

Do you eat, sleep, and breathe the art of video production? Have you honed your skills in script writing, digital cinematography, editing technique, music, sound design and motion graphics? If so, our company has an exciting career opportunity for you.

The Junior Video Producer will work closely with the marketing team in developing our in-house digital photo/video studio to coordinate, and deliver internal and external video projects in order to support our content marketing team.

Content produced will include brand promotion, interviews and testimonials, product feature videos, internal culture pieces and a variety of new projects planned for next year.

This is a unique opportunity to work as an integral part of our digital video team to tell the most compelling stories of the health and active lifestyle industry. Reach our thousands of fans and followers and help launch new company projects.

- Under the direction of the marketing team, produce a variety of video projects working from project briefs, scripts, and shot lists.
 - Film interviews and b-roll for a variety of projects as needed.
 - Edit rough cuts and story cuts for projects using Adobe Premiere CC and After Effects.
 - Research and script segments on current industry news and events.
 - Regular studio and gear maintenance.
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- Every applicant MUST include a production reel or sample of work with their resume—preferably online.
 - Multi-faceted experience in video/web video production roles, including scripting, editing, camera operation.
 - Experience with digital cinematography, Canon HD/SLR cameras and lenses are a MUST.
 - Professional lighting techniques and exposure control for video is an asset.
 - Experience with external audio recorders and recording clean audio with a variety of microphone types.
 - Experience using Adobe Creative Suite including Adobe Premiere, After Effects, and Audition.
 - Demonstrate experience with YouTube and Facebook and delivery of video content on social channels.
 - Strong creative intuition for video storytelling, making the right edits, choosing the right music, and hitting the right emotional notes.
 - Energetic self-starter with the ability to anticipate needs/questions before they come up.
 - High attention to detail and demonstrated ability to meet tight deadlines.
 - Passionate belief in the power of storytelling and social networks to build community and brand.
 - Knowledge of online video sharing and resource sites and best practices.
 - Nimble; able to manage shifting priorities.
 - Excellent self-management and organizational skills.
 - A good sense of humor.

